

General Rules 7 v 7 Soccer BYUH Fall 2018

1. FIFA laws will be followed in all matches with the exception of the following:
 - a. Unlimited substitutions will be permitted in all league matches.
 - b. There will be no off-side penalties.
 - c. All fouls will be indirect unless a penalty kick is awarded. There will be no direct kicks except at
kick off and corner kicks.
 - d. At the discretion of the referee, a referee may award a penalty kick for an infraction that occurs in
the penalty area. A penalty kick shall be taken at a distance of 12 yards from the goal line. Any
indirect kick awarded inside the penalty area shall be placed at the top of the penalty area.
2. All matches will be played in a 7v7 format.
3. All matches will start promptly as scheduled. A minimum of 6 players constitutes a team for a regularly scheduled
match to begin. Teams should report to the field a 10 minutes before the scheduled start. A team shall be allowed a ten (10)
minute grace period after the scheduled start time before the game is forfeit.
4. All regularly scheduled matches shall be played in two 20 minute halves with a 5
minute half time. There will be no
overtime during the regular season. Tournament matches will go straight to a shootout from the penalty spot.
5. Shooters must not intentionally send the ball out of field of play
6. Proper sportsmanship must be shown at all times (Honor code to be followed)
7.
The referee may postpone a match due to unsafe condition based on his judgment. The referee may
suspend a match due to inclement weather; however, if the match has completed one-half, the score will stand as final.
The referee may, at his discretion, suspend a match due to team misconduct which would result in a forfeit (violation by
one team) or voiding of the match (violation by both teams).
8. Fighting at any match and foul language will not be tolerated. (Honor code)
9. Slide tackling is not permitted; however. Any slide tackling is a yellow

Card at the discretion of the referee, any slide tackling from behind is an automatic yellow card (2 minute penalty); intent to injure is an automatic red card.

10. Any player receiving a red card from a match will be suspended for the next league match. Any player striking or attempting to strike a referee will be indefinitely suspended

11. Any player accumulating 3 yellow cards in consecutive matches or accumulating a total of 4 yellow cards in nonconsecutive matches will be suspended from the next match.

12. The competitive standings of teams shall be determined through accumulation of points earned in all scheduled matches during the season. Points shall be awarded as follows:

3 points for each match won or decision won

1 point for each tie

0 points for each match lost

13. In the event that a tie develops in accumulated points at the end of the season, the tie breaker shall be determined by the Head to Head match up.

14. Outcome of the match is final.

15. If a player gets injured on the field or is bleeding, the player will be escorted off the field until able to continue.

16. Indirects are allowed to pass the midfield line through the air.

17. All balls that cross the sideline may be thrown or kicked back into play. Midfield air rule does not apply for any throw-in or restarted indirect kick. Any indirect kick that passes into the goal without touching any player including the goal will be rewarded a goal kick.